

Understanding GUI using MATLAB

for Students



Ramesh Manza, Manjiri Patwari & Yogesh Rajput



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Dedicated to

All Researchers working in

Digital Image Processing Using MATLAB

Foreword

We are very happy to bring book on Understanding Graphical User Interface (GUI) Using MATLAB, which is specially designed for new students, academicians and researcher scholars working in the area of Digital Image Processing (DIP) Using MATLAB. This book provided detailed information about concept, application and its use to develop graphical user interactive interface in MATLAB. GUI in MATLAB environment is getting popularity due to its long history, and thus it is well developed and well tested. People trust its answers. Its popularity is also due to its friendly user interface environment, which provides an easy-to-use interractive environment that includes extensive numerical computation and visualization capabilities. Its compactness is a big advantage. For example, you can solve a set of many DIP complex problems with just few lines of steps and code, a feat that is impossible with traditional programming languages. GUI in MATLAB is also extensible because it can be used to design GUI in various application areas to add new commands, menu driven steps and capabilities. GUI in MATLAB is compatible across almost all platforms, which enables users to share their programs, insights, and ideas.

This book is attributed towards introductory course in Basics of GUI in MATLAB and to covers few advanced topics with respective applications. The emphasis is given on how to use GUI in MATLAB software for user applications. This book will help to learn about how to handle MATLAB for GUI as basic tool to design interactive interfaces for programming, image processing, signal processing, Simulink, Remote Sensing, Neural Network, Fuzzy Logic, Bio-Informatics, Bio-Technology, Data Mining, Big Data analysis etc. Every chapter begins with introductory remark about its contents. The measure contents of all chapters consist of theory, syntax and example and followed by graphical user interface application. Every chapter is ended with detail summary and exercise for the reader to have good practice and get mastery in GUI.

This book is developed using MATLAB Software. It is useful for the beginner to start with the simple steps and reach to the advanced level. If you've never used GUI in MATLAB before, the First chapter will help you to get started. If you're already familiar with GUI in MATLAB, you can glance over most of the think of First chapter quickly.

Preface

Graphical User Interface (GUI) using MATLAB is a book for an introductory course in Basic Matlab for developing GUI and to covers few advanced topics. The emphasis is given on how to design GUI in Matlab software for user applications. This book will help to learn about how to develop user friendly and more interactive GUI in Matlab with the help of basic tool along with programming, graphical user interface, image processing, signal processing and Simulink etc. Every chapter begins with introductory remarks about its contents. The measure contents of all chapters consist of theory, syntax and example along with developed GUI. Every chapter is ended with detail summary and exercise for the reader. The major topics include are:

Chapter 1. Introduction

Chapter 2. About GUI

Chapter 3. Basic GUI Components Demos in MATLAB

Chapter 4. Advanced GUI Components Demos in MATLAB

Chapter 5. Preprocessing Operations on Image

Chapter 6. Basic Operations GUI Demos by using Menu editor in MATLAB

Chapter 7. Advanced Operations GUI Demos by using Menu editor in MATLAB

This book is developed using latest MATLAB Software. The examples are upper compatible to MATLAB versions. It is useful for the beginner to learn basics of GUI and start with the simple GUI steps and reach to the advanced level to design their own application interface. If you've never used Matlab before, the First chapter will help you to get understanding the basics of GUI and started slowly to its advanced step. If you're already familiar with GUI in Matlab, you can glance over most of the think of First chapter quickly.

This book is useful for the degree and post graduate courses to learn and to get mastery in Matlab for designing their interactive user environments. Contents of this book can use directly for one semester. This book is very much useful for engineering, mathematics, and scientific communities those who are going to develop menu driven tool for their projects.

Many colleges now require a course based entirely or in part on GUI in MATLAB early in the curriculum. Most of programmers develop their GUI using front end applications like Visual Basics, .Net, Java etc and actuals image processing part in MATLAB. They have handle interface complexity between MATLAB and other font ends. So, for such user community this is very

much useful because it gives two in one. Computational tools along with GUI helps them to have very good user friendly interactive interface.

The popularity of GUI in MATLAB is partly due to its long history, and thus it is well developed and well tested. People trust its answers. Its popularity is also due to its user interface, which provides an easy-to-use interactive environment that includes extensive numerical computation and visualization capabilities. Its compactness is a big advantage. For example, you can solve a set of many linear algebraic equations, DIP, DSP, NN etc with just few lines of code, a feat that is impossible with traditional programming languages. MATLAB is also extensible; currently more than 100 "toolboxes" in various application areas can be used with MATLAB to add new commands and capabilities. GUI in MATLAB is compatible across almost all platforms, which enables users to share their programs, insights, and ideas. This text is based on MATLAB R2012a.

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